

Fix-It Felix (2 Refresh)

- High Concept: Earnest Do-Gooder
- Trouble: Socially Oblivious, and the Weather Is Great On Top of Mount Privilege
- Has Been Around for a Long Time
- Lateral Thinker
- “I Can Fix It!”

+3 (Good): Careful

+2 (Fair): Quick, Flashy

+1 (Average): Clever, Sneaky

+0 (Mediocre): Forceful

- Because I **am a fixer**, there is **nothing I cannot repair**.
- Because I **am a natural platformer**, I get +2 when I **Flashily overcome obstacles** by jumping.
- Because I **carry my Dad’s magic hammer**, once per session I **can fix something important perfectly and instantly**.
- Because I **am an old-timer**, once per session I **know exactly what I need to about a foreign game**.
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Stress: ()()

Consequences:

Mild (2):

Moderate (4):

Severe (6):