John (1 Refresh)

- High Concept: Adolescent Goofball
- Trouble: Very Trusting and Doesn't Ask Questions
- Mellow and Goes Wherever the Wind Takes Him
- Disorganisedly Heroic
- Stupidly Inventive

+3 (Good): Quick

+2 (Fair): Flashy, Forceful +1 (Average): Careful, Clever

+0 (Mediocre): Sneaky

- Because I never stop to think things through, I get +2 to Quickly overcoming obstacles when encountering a new problem.
- Because **I** am a pop-culture sponge and see patterns everywhere, once per session I can do precisely the right thing for completely misguided reasons.
- Because **It never occurs to me not to charge**, I get +2 to **Forcefully attacking** when I should know better.
- Because I am prone to moments of idiot genius, I get +2 to Flashily creating advantages when doing something nobody else has tried before.
- Because I'm a good listener at the weirdest times, I get +2 to Carefully creating advantages in conversation with other people.

Stress: ()()()

Consequences:

Mild (2):

Moderate (4):

Severe (6):