

Wreck-It Ralph (1 Refresh)

- High Concept: Misunderstood Bruiser
- Trouble: I Have a Temper and Poor Self-Esteem.
- Smarter than I Look
- Everyone's Afraid of Bad Guys
- I've been around for a long time, and I know people.

+3 (Good): Forceful

+2 (Fair): Clever, Sneaky

+1 (Average): Quick, Careful

+0 (Mediocre): Flashy

- Because I **am a wrecker**, there is **nothing I cannot break**.
- Because I **have huge, strong hands**, I get +2 when I **Forcefully overcome obstacles and create advantages** by destroying the environment.
- Because I **am used to nobody trusting me**, I get +2 when **Sneakily creating advantages or overcoming obstacles** when lying.
- Because I **am tough**, I get +2 when **Forcefully defending** against attacks.
- Because I **nobody expects brains from me**, I get +2 to **Cleverly creating advantages** when someone isn't paying attention.

Stress: (())

Consequences:

Mild (2):

Moderate (4):

Severe (6):