

## Juan Riccinto – “Hey, I’m Innocent”

Skills: (30 Skill Points: 25 Baseline + 1 x Skilled Gift)

Great (+4): Karate (E), Athletics

Good (+3): Alertness, Empathy

Fair (+2): Craftmanship, Brawn, Endurance,

Average (+1): Marksmanship, Drive, Stealth, Presence

{Yes, Juan gets two skills at Great that both have the Dodge trapping. This is not accidental; it means that theoretically he gets two separate Dodge actions in a round, assuming he hasn’t attacked, even if he hasn’t gone Full Defence. Flexibility!}

### Unique and Strange Skills:

Karate (6 Skill Points)

Power Tier: Extraordinary (-1 Refresh)

Trappings: Dodge, Information, Networking, Parry, Strike

Conviction: (-2) “Always Look Out For Number Juan.”

Gifts: (1 Free)

Skilled

### Aspects:

High Concept: An Innocent Guy In A Bad Situation

Conviction: “Always Look Out For Number Juan”

Afraid of Dogs

Not Going Back To Jail

Give People An Even Break

2 Free Aspects

### Stress Tracks:

Health: ()() ()()

Composure: ()()()

### Consequences:

Trifling:

Middling:

Grievous:

### Refresh:

Base Refresh: 4

Power Tiers: -1

Gifts: -0

Adjusted Refresh: 3.