Name 1	Ed
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Concept Aspect	Good Mode Aspect	Fair Mode Aspect	Average Mode Aspect	Omega Aspect
There's A Strike <i>Just</i> Over	With Great Explosions Come	I'd rather get forgiveness	The Geologist Ninja Is Like A	I've already picked out the
The Next Ridge	Great Discoveries!	than permission	Thief In The Night	habitat I'll be getting with my
				share; I've checked, there's
				room for a hot tub.

	Good (+3) Made			Stunts & Mega-Stunts
	Science			Portable Chemistry Set (p.85)
	Specialised Skills	Fair (+2) Mode		The same To December (c. 05)
Cupanh (+5)	Chemistry	Banter		Theory In Practice (p.85)
Superb (+5)				3 Other Stunts
	Selenology			3 Other Stunis
	Focussed Skills	Specialised Skills	Average (+1) Mode	
Great (+4)	Will		Intrigue	
	Trained Skills	Focussed Skills	Specialised Skills	
Good (+3)	All science	Contacts		
000u (+3 <i>)</i>		Deceive		
		Trained Skills	Focussed Skills	Physical Stress
Fair (+2)		Empathy	Athletics	
raii. (+2 <i>)</i>		Provoke		
		Rapport		
			Trained Skills	Mental Stress
Average (+1)			Burglary	
,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			Stealth	

• Portable Chemistry Set.

+1 to overcome or create an advantage with Chemistry.

• Theory In Practice.

Spend a fate point and choose any one non-Science skill. For the rest of the scene, treat that skill as if it were a trained Science skill.