

## **Rainbow Dash** (3 Refresh)

- High Concept: High-Performance Racer
- Trouble: Insecurity
- Element of Loyalty
- Weather Worker
- Highly Competitive
- Act First, Plan Later

+3 (Good): Quick

+2 (Fair): Flashy, Forceful

+1 (Average): Clever, Sneaky

+0 (Mediocre): Careful

- Because I **can fly *fast***, I get +2 to **Quickly overcome** environmental obstacles.
- Because I **am as good as I think I am**, I have +2 to **Flashily create advantages** by manipulating the weather
- Because **you're *not* as good as me**, I have +2 to **Forcefully defending** from attempts to Create Advantage.

Stress: ()()

Consequences:

Mild (2):

Moderate (4):

Severe (6):